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## IDENTIFICATION OF DRIVING CHARACTERISTICS WITH MARKOV PROCESS MODEL

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#### **ABSTRACT**

Considering the role of drivers in traffic, it is an important advantage to know the driver characteristics in advance. Taking this characteristic into consideration, the driver can be warned socially and economically. In this study, taking into account this situation, driving characteristics are removed within certain drivers and the drivers are divided into two classes as calm and aggressive. The data recorded via the smartphone is used directly when classification. By applying Markov process method to the data, the drives are classified with 73% accuracy.

**Keywords:** Driver classification, Markov Process, Drive data analysis

#### 1. INTRODUCTION

Increasing population and developing technology brought with it inevitable end of traffic and vehicle growth has emerged with many issues that need to be considered and examined. Thanks to their comfort, drivers can travel longer and consequently distractions can occur while driving. The increasing number of vehicles leads to more resource consumption and a more polluted world. Stress factors during the day make drivers more nervous and impatient in traffic. With such traffic results, accident rates, gas amounts in the air we breathe, national resources spent increase. At this stage, research has been made on the drivers by using the opportunities offered by the technology and it has been tried to cope with the mentioned negativities. In the literature, the issue of distraction, the issue of stress, the type of driver and energy saving have been dealt with many times and from different perspectives.

This study presents a novel approach to classify drivers according to their driver behaviors. Such a classification is beneficial for developing energy management systems, searching the underlying process of traffic accidents and building intelligent insurance tariff mechanisms. There are many methods used in the classification of driver characteristics. In this study, Markov Process method is used as classification method. While the use of Hidden Markov Method (HMM) is generally preferred in the literature, Markov Process has been preferred because it can directly use raw data as a case in order to minimize complexity and these situations are directly related to the results.

Level 3 autonomous driving seems to be more viable in the near future [1]. With the new specifications, driver is not required to monitor the vehicle all the time. A PID controller for SBW systems and a robust observer considering Coulomb friction are occurred and analyzed to ensure that the system is asymptotically stable and independent of driver torque parameter uncertainties.

Abnormal driving behaviors are very problematic in the traffic [2]. A driving data recognition method based on a long short-term memory network and convolutional neural network (LSTM-CNN) is proposed. The extreme points in the real driving data are detected and statistically analyzed. In another study [3], acceleration, deceleration, steering and lane changing data of drivers are evaluated in statistical parameters. Successful evaluation of lane changing maneuvers may provide early warning

\*Corresponding Author: tngul@aku.edu.tr Received: 01.07.2019 Published:15.06.2020 and help drivers in critical decision making. Deep learning techniques are also preferred in the recent driving behavior studies [4]. They are proved to outperform conventional machine learning classifiers. The empirical trajectory dataset is utilized to perform the models.

Support vector machines have accurate results in the driving classification [5]. Radial Basis Function kernel is proposed monitoring a highly sensitive frame for a large number of drivers. Classification accuracy may increase up to 90% between 10-24 drives with SVM method. GPS based driving experience data is utilized in many applications [5], [6]. Wireless sensing to collect biometrics of drivers to classify driver behavior is currently studied and machine learning methods are performed [7]. Frequency response function (FRF) estimates reveal how drivers use visual preview, lateral position feedback, and heading feedback for control [8].

Hidden markov models are used in a wide range of areas from audio processing to signal and image processing, and are thus applied to operations such as driver recognition, routing, and driver behavior identification. HMMs that are already used in speech processing find application in various pattern recognition areas such as learning and recognizing space for mobile robots [9], signature recognition [10] and learning human behavior for teleoperations of robots [11]. Human behavior is both stochastic and dynamic. Dynamic models using Kalman filter are used to reveal these two characteristics of human behavior. This model feeds prediction errors in HMMs and predicts vehicle output from drivers input data. [12] showed that only the first 2 seconds of the driving data set would be sufficient to predict a driver's behavior. This proves how useful the use of HMMs is in such studies. In a study on driving event recognition, the data obtained from the vehicle were used directly. Among these data, event recognition was provided with 93.8% accuracy using only speed and acceleration data [13]. In addition to the data used in this study, steering wheel angle is known for the sub-maneuvers described as 'drivemes' in a study using headway data. In addition, this study showed that HMM can make a very good definition even at complex intersections. In [15], where it is thought that the interaction of vehicles in traffic is an important factor, the measurements of the vehicle used and the surrounding vehicles were measured on a crossroad and proved that only one HMM is sufficient for identification. This study presents an opposing approach to modeling driver behavior. This approach starts from the top with a single HMM and separates the initial HMM structure into fragmenting and clustering understanding structures. In this study, three main clusters have been identified and a new approach for defining driver behavior for intersections is presented. In [16], the additional transition possibilities defined between the good and bad performance sequences are used. Thus, both recognition and performance evaluation were proposed at the same time. The mentioned studies show how useful HMM is in driver behavior modeling and provide a supportive attitude for the studies to be performed. HMM is considered as a suitable method for driving behavior modeling for the following two reasons.

\_HMMs can model the stochastic structure of driving behavior by providing statistical corrections when proposing temporary modeling

\_Variations in the driving signals can be modeled or suppressed to meet the requirements of the desired task.

In [17], using only three CAN-Bus signals (i.e., vehicle speed, steering wheel angle and brake force) three different maneuvers (left turn, right turn and lane change) are recognized. Hidden Markov Models are employed in bottom-to-top (BtT) and top-to-bottom (TtB) approaches in a complimentary way; latter being used to discover the optimum number of states for each maneuver verifying the intuitive BtT method. Hidden Markov models (HMM) are used to identify a vehicle's maneuver sequence.

In this study, in the second chapter, the classification method used, Markov model and the data used are mentioned. 39 different drives are carried out on a predetermined driving route. During these rides, data is recorded with the smartphone application. In the third chapter, the drive characteristic values obtained from the classification are given and the classification results are presented. The drivers are divided into two basic groups as calm and aggressive. Using driving data, the states for the Markov process method are created and as a result the drives are classified with 73% accuracy.

## 2. MATERIALS AND METHODS

## 2.1. Markov Process

The Markov chain is a stochastic process that has a memory-less feature, unlike other classical processes. This means that the future state does not depend on other states except for the present state.

**The Markov Property:** For any positive integer n and possible states  $i_0, i_1, i_2, \ldots, i_n$  of the random variables.

$$P(X_n = i_n | X_{n-1} = i_{n-1}) = P(X_n = i_n | X_0 = i_0, X_1 = i_1, \dots, X_{n-1} = i_{n-1})$$
(1)

That is, there is no need for information other than the information of the previous situation to determine the probability distribution of the present situation. This definition is broader than the one explored above, as it allows for non-stationary transition probabilities and therefore time-inhomogeneous Markov chains; that is, as time goes on (steps increase), the probability of moving from one state to another may change.

Transition Matrices: A Transition matrix  $P_t$  for Markov chain  $\{X\}$  at time t is a matrix containing knowledge on the probability of transitioning between states. In particular, given an ordering of a matrix's rows and columns by the state space S, the  $(i,j)^{th}$  element of the matrix  $P_t$  is given by

$$P(t)_{i,j} = P(X_{t+1} = j | X_t = i)$$
(2)

This means each row of the matrix is a probability vector, and the sum of its entries is 1. Transition matrices have the property that the product of subsequent ones describes a transition along the time interval spanned by the transition matrices. That is to say  $P_0$ .  $P_1$  has in its  $(i,j)^{th}$  position the probability that  $X_2 = j$  given that  $X_0 = i$ . And, in general, the  $(i,j)^{th}$  position of  $P_t$ .  $P_{t+1}, \ldots, P_{t+k}$  is the probability  $P(X_{t+k+1} = j | X_t = i)$ .

The k-step transition matrix is  $P_t^{(k)} = P_t$ .  $P_{t+1}, \dots, P_{t+k-1}$  and, by the above, satisfies

$$P_{t}^{(k)} = \begin{pmatrix} P(X_{t+k} = 1 | X_{t} = 1) & P(X_{t+k} = 2 | X_{t} = 1) & \dots & P(X_{t+k} = n | X_{t} = 1) \\ P(X_{t+k} = 1 | X_{t} = 2) & P(X_{t+k} = 2 | X_{t} = 2) & \dots & P(X_{t+k} = n | X_{t} = 2) \\ \vdots & \vdots & \ddots & \vdots \\ P(X_{t+k} = 1 | X_{t} = n) & P(X_{t+k} = 2 | X_{t} = n) & \dots & P(X_{t+k} = n | X_{t} = n) \end{pmatrix}$$
(3)

## 2.2. Driver Classification

In order to ensure that all driving conditions encountered in daily life of the driving area, conditions such as pedestrian crossing and speed limit are taken into consideration. The driving area provides all traffic maneuvers such as U-turn, lane change, bump and pit crossing. The data of the drivers are recorded with the smart phone application in 39 drives. Speed, 3 axis angular velocity, 3 axis acceleration etc. are obtained from drives. Since this study aimed to classify with a small amount of data, not all data types are used. The speed and angular velocity values are selected from the data to classify. X-axis angular velocity represents the angle of rotation of the front panel of the vehicle. Therefore, the angular velocity data used indicates how hard the driver performs the turns and lane changes.

In the Markov model, which is considered as classification method, 20 states listed in Table 1 have been determined considering the distributions of speed and angular velocity values of drivers. Some of the conditions in the table have never been used during the testing phase. However, the status ranges are kept low so that more accurate case analysis can be performed from the available data.

The states that arise when all drivers complete the specified route are given in Figure 1. When the graphs in the figure are examined, the situations used by the two groups do not show much difference. However, it is seen that situations that are never used for calm drivers are used during the test drive of aggressive drivers. While these graphs cannot be used directly during the classification of the drivers, the probability transition matrices based on these graphs contain important information in terms of classification. The difference in number is due to the completion of the test course at different times. A calm driver completes the same course in approximately 6 minutes, while the aggressive driver completes in 4 minutes.

Table 1. Classification of Driver

States	Derivation of speed(ΔV)	Angular velocity(ωx)				
State 1	$\Delta V < 0$	$\omega_x$ <-2				
State 2	$\Delta V < 0$	$-2 \le \omega_x < -1.5$				
State 3	$\Delta V < 0$	-1.5≤ωx<-1				
State 4	$\Delta V < 0$	$-1 \le \omega_x < -0.5$				
State 5	$\Delta V < 0$	$-0.5 \le \omega_x < 0$				
State 6	$\Delta V < 0$	$0 \le \omega_x < 0.5$				
State 7	$\Delta V < 0$	$0.5 \le \omega_x < 1$				
State 8	$\Delta V < 0$	$1 \le \omega_x < 1.5$				
State 9	$\Delta V < 0$	$1.5 \le \omega_x < 2$				
State 10	$\Delta V < 0$	$2 \le \omega_x$				
State 11	ΔV≥0	$\omega_x$ <-2				
State 12	ΔV≥0	$-2 \le \omega_x < -1.5$				
State 13	ΔV≥0	-1.5≤ω <sub>x</sub> <-1				
State 14	ΔV≥0	$-1 \le \omega_x < -0.5$				
State 15	ΔV≥0	$-0.5 \le \omega_x < 0$				
State 16	ΔV≥0	$0 \le \omega_x < 0.5$				
State 17	ΔV≥0	$0.5 \le \omega_x < 1$				
State 18	ΔV≥0	$1 \le \omega_x < 1.5$				
State 19	ΔV≥0	$1.5 \le \omega_x < 2$				
State 20	ΔV≥0	$2 \le \omega_x$				

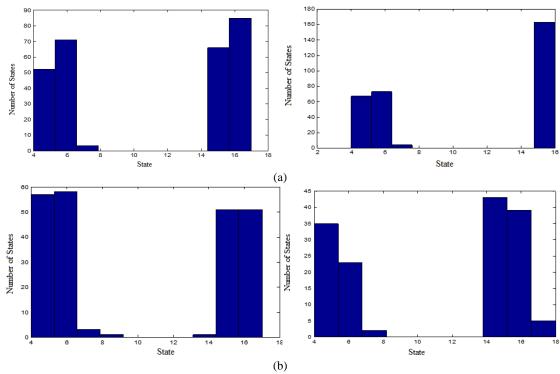


Figure 1. The states of different drivers(a-calm, b-agressive)

Transition probability matrices are obtained for all drives in accordance with the above state information. Sample matrices are for two drivers belongs to different classes given in Table 2 and Table 3. Unused cases are not included in the table.

State No	4	5	6	7	8	14	15	16	17	18	19	20
4	0	0	0	0	0	0	1	0	0	0	0	0
5	0,04	0,48	0,26	0	0	0	0,12	0,1	0	0	0	0
6	0	0,15	0,63	0,01	0	0	0,07	0,12	0	0	0	0
7	0	0	0	0,33	0	0	0	0	0,66	0	0	0
8	0	0	0	0	0	0	0	0	0	0	0	0
14	0	0	0	0	0	0	0	0	0	0	0	0
15	0	0,18	0,03	0	0	0	0,54	0,24	0	0	0	0
16	0	0,04	0,13	0,01	0	0	0,2	0,60	0	0	0	0
17	0	0	0	0	0	0	0	1	0	0	0	0

Table 2. An example transition probability matrix of a calm driver

Table 3. An example transition probability matrix of a aggressive driver

State No	4	5	6	7	8	14	15	16	17	18	19	20
4	0,42	0,28	0	0	0	0,14	0,14	0	0	0	0	0
5	0,06	0,26	0,32	0	0	0	0,22	0,14	0	0	0	0
6	0	0,27	0,34	0	0	0	0,10	0,24	0,01	0	0	0
7	0	0	0	0,33	0,33	0	0	0	0,33	0	0	0
8	0	0	0	0	0	0	0	0	1	0	0	0
14	0	0	0	0	0	0	1	0	0	0	0	0
15	0,02	0,29	0,13	0	0	0	0,37	0,17	0	0	0	0
16	0	0,08	0,31	0,04	0	0	0,22	0,33	0	0	0	0
17	0	0	0	0	0	0	0,66	0,33	0	0	0	0

21 of the test drivers exposed calm driving characteristics and 18 drivers exposed aggressive driving characteristics. The probability transition matrices of these drives show an increase or decrease in approximately the same cells. If the amount of increase and decrease shows differences, the tendency to change is parallel.

### 3. RESULTS

The probability represents the tendency of the transition matrix to maintain the same state of the diagonal components. It is therefore considered to be the best expression of calm driver behavior. It means the transition of the most distant states with the corner elements of the matrix. This value is expected to be greater for an aggressive driver. Therefore, the probability transition matrix is multiplied by a determined coefficient matrix and its weighted arithmetic mean is taken.

Weighted Arithmetic Mean: The weighted arithmetic mean of a set of numbers  $X_1, X_2, ..., X_N$  with respective weights of  $w_1, w_2, ..., w_N$  is defined as

$$\bar{X} = \frac{w_1 X_1 + w_2 X_2 + \dots + w_N X_N}{w_1 + w_2 + \dots + w_N} \tag{4}$$

Table 4 shows the weighted arithmetic mean values of all driving.

**Table 4.** Weighted arithmetic mean of drives

Number of Drive	Mean Value
1st Drive	34,695
2 <sup>nd</sup> Drive	33,684
3 <sup>th</sup> Drive	27,708
4thDrive	32,711
5 <sup>th</sup> Drive	41,012
6 <sup>th</sup> Drive	50,651
7 <sup>th</sup> Drive	25,397
8th Drive	35,212
9th Drive	40,553
10thDrive	34,930
11thDrive	50,220
12thDrive	44,747
13hDrive	50,179
14thDrive	52,492
15thDrive	46,016
16thDrive	48,204
17thDrive	51,570
18thDrive	34,422
19thDrive	33,180
20thDrive	24,910
21thDrive	38,853
22thDrive	26,992
23thDrive	27,029
24thDrive	39,844
25thDrive	41,168
26thDrive	46,749
27 <sup>th</sup> Drive	46,749
28thDrive	28,588
29thDrive	35,909
30 <sup>th</sup> Drive	43,237
31 <sup>th</sup> Drive	28,343
32thDrive	49,593
33 <sup>th</sup> Drive	37,606
34 <sup>th</sup> Drive	39,026
35thDrive	38,080
36 <sup>th</sup> Drive	38,080
37 <sup>th</sup> Drive	42,738
38 <sup>th</sup> Drive	25,534
39 <sup>th</sup> Drive	37,171

A discrimination value is determined according to the distribution of the driver's mean. As a result, 11 out of 39 driving are classified as faulty. The drives are classified with 73% accuracy. While calculating this accuracy percentage, the values in Table 4 are taken into consideration. By determining the weighted average value range of each class, the compatibility of the values in the table with these values is examined. These values are determined by the class assigned to the drivers by the controlling participant during the tests. For example, if the average driving value of a driver in the normal class is 39, this driver is assigned to the wrong class. Because this value is a must for a driver in the aggressive class. Therefore, while addressing this as a biased result, those in the correct range were determined as the correct result. The percentage of accuracy was calculated using following equation.

$$Accuracy = \frac{Number\ of\ drivers\ with\ weighted\ driving\ average\ in\ the\ correct\ range}{Total\ number\ of\ drivers} \tag{5}$$

Accuracy percentages vary between 60.63 and 100 for the classification and identification of drives in the driver classification studies carried out with different methods [2-6,18,19]. Although the

classification percentage is not very high in this study, it is advantageous and different to use the data as raw data without any processing. The data of the driver was used as the data set of the Markov method without any maneuvering or feature extraction. This situation both simplified the application and significantly reduced the number of transactions.

### 4. CONCLUSION

In this study, a driver classification procedure is carried out in which 39 driving with age and sex different drivers are handled. Drivers are prevented from changing their driving characteristics by not being informed about the content of the study and the driving area. The drivers are divided into two classes by the expert who participated in all the rides. The data recorded with the smartphone application while driving is used as data in the Markov Process method and the classification process is completed. Accuracy analysis is performed by comparing this classification with the classification performed by the expert. According to this result, the drives are classified with 73% accuracy. It has been demonstrated that the classification by using driving data directly will provide high accuracy with the Markov Method instead of the commonly used HMM in the literature. In the future, studies can be made on topics such as vehicle design based on driver classes, energy management system or vehicle insurance fee determination using this classification result.

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